Educational Data Mining for Assessing Student Code Quality in Programming Courses

Research Question

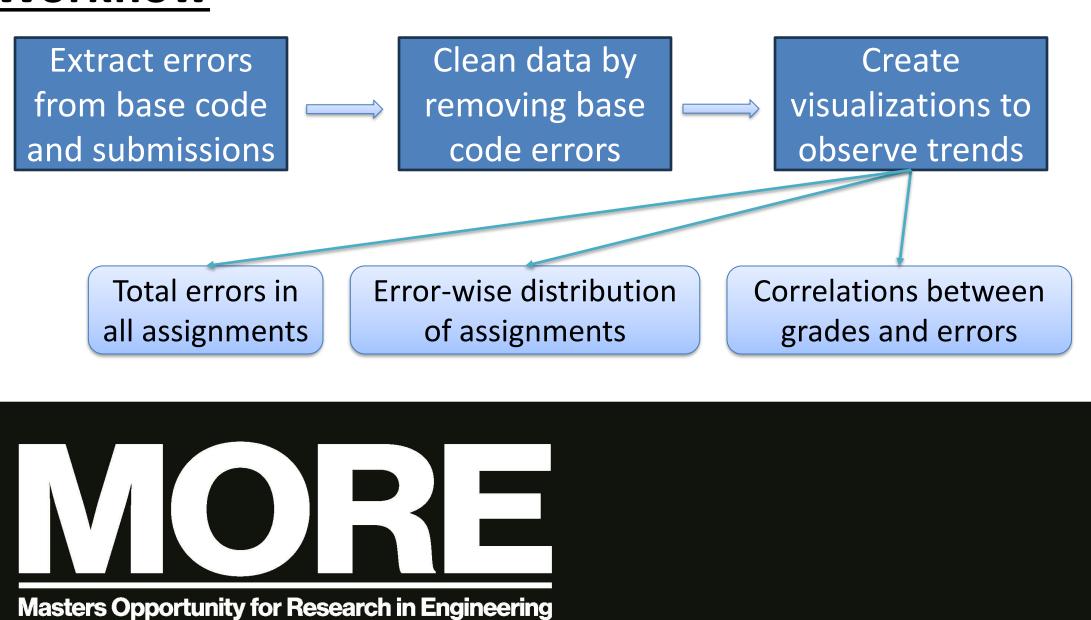
To develop a data-driven framework that analyzes student code submissions, and extracts insights, enabling instructors to effectively teach industry-standard coding practices and better prepare students for professional software engineering careers.

Introduction

This research project aims to enhance automated assessment in programming courses by integrating educational data mining techniques with autograders in a Data Structures & Algorithms course. The study analyzes performance metrics and code quality indicators from student Java assignments in SER222 using static analysis tools. By examining trends in error categories, correlating measures with grades, and tracking code quality evolution over time, the project seeks to provide instructors with valuable insights to improve assessment and teaching of code quality. The work so far has focused on collecting assignment data, cleaning it, and creating visualizations to identify basic trends between error categories and programming assignments. This research will enable more effective evaluation of non-functional requirements in student code.

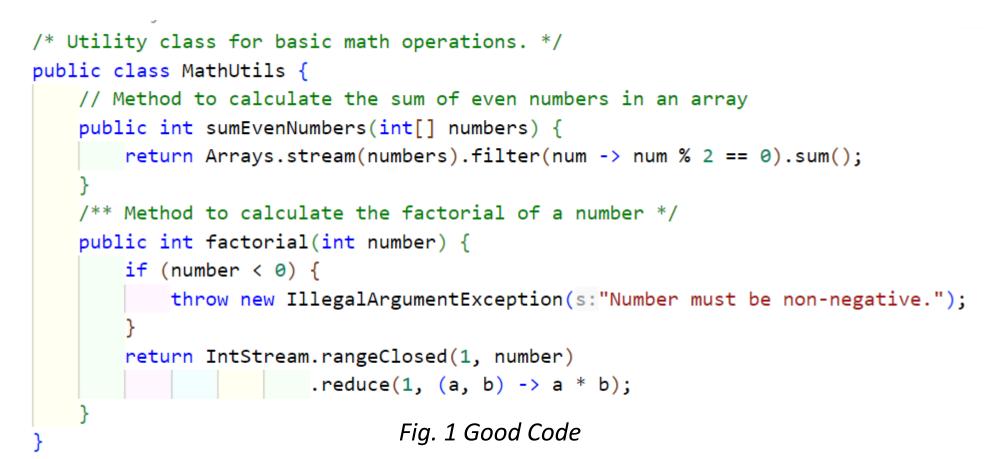
Category Maintaina Code Com Code Dup Readabili Whitespa Modifiers Blocks Coding Bug Dete Javadoc Naming Cor

Workflow



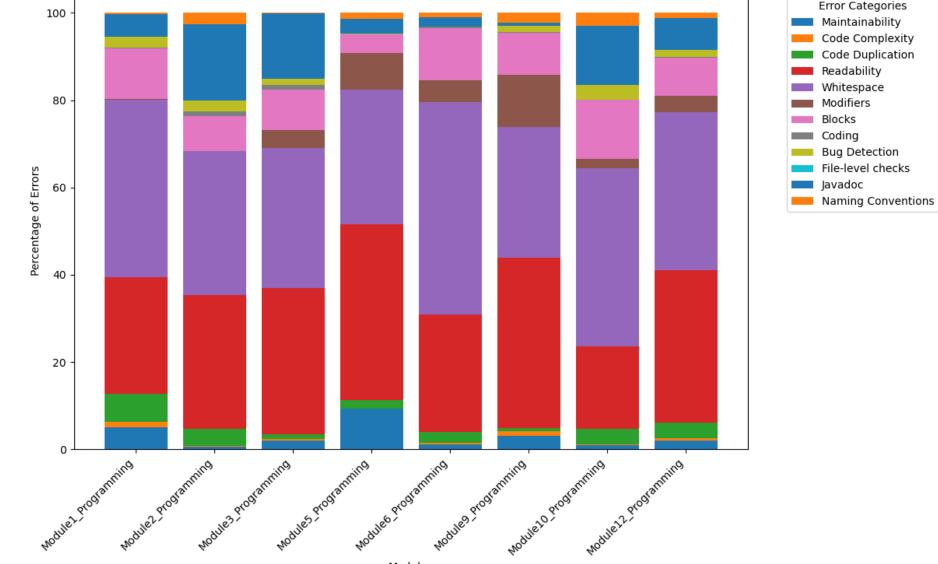
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Understanding Good vs Bad Code



/	Good Code (Fig. 1)	Bad Code (Fig. 2)
nability	Modular design, easy to extend	Less modular, harder to maintain
mplexity 🗾	Uses streams for concise logic	Manual loops increase complexity
plication	No duplication observed	Potential for duplication in loop logic
ity	Clear method names, concise code	Unclear method names (sum, fact)
ace	Proper indentation and spacing	Inconsistent spacing
S	Public access modifier used	No access modifiers specified
	Consistent block structure	Adequate block structure
	Uses modern Java features (streams)	Uses older, more verbose coding style
ection	Error handling in factorial method	No input validation or error handling
	Well-documented with Javadoc	Lacks documentation and comments
onvention	Follows standard Java conventions	Poor naming (sum, fact)

```
public class BadCodeExample {
public int sum(int[] arr) {
     int sum = 0;
    for (int i = 0; i < arr.length; i++) {</pre>
        if (arr[i] % 2 == 0) {
             sum += arr[i];
    return sum;
public int fact(int n) {
    int result = 1;
    for (int i = 1; i <= n; i++) {</pre>
        result *= i;
    return result;
```





Naming Conventions (Red) and Readability (Purple) errors are consistently high, indicating students struggle with these aspects across all modules.

Whitespace (Pink) and Code Complexity (Brown) errors are notable, suggesting issues with formatting and overly complex code.

Javadoc (Orange) and Modifiers (Blue) errors are minimal, showing students generally follow documentation and access control practices.

This analysis highlights areas where students consistently struggle, such as Naming Conventions and Readability, allowing instructors to focus on improving these aspects through targeted feedback and additional resources. By addressing common issues like Whitespace and Code Complexity, instructors can refine their course content to better align with industry standards, ultimately enhancing student learning



Preliminary Results

ormalized Error Counts by Module and Category (Percentage)

nferences

The raw error counts are converted into relative percentages for each module. This allows comparison across modules by making each bar represent 100% of the total errors, with segments showing the proportion of each error category.

Bug Detection (Yellow) and Maintainability (Dark Blue) errors are low, indicating fewer bugs but room for improvement in maintainability.

